

SEC. 2. *And be it further enacted*, That this Act shall take effect June 1, 1967.

Approved April 21, 1967.

CHAPTER 514

(Senate Bill 469)

AN ACT to add a new subsection IV to Section 264B of Article 27 of the Annotated Code of Maryland (1957 Edition and 1966 Supplement), title "Crimes and Punishments", subtitle "Crimes and Punishments", subheading "Slot Machines", to follow immediately after subsection III thereof, to make it unlawful for the licensing authorities of Calvert, Charles and St. Mary's Counties to charge in excess of the pro-rata share of the license fee for such machines up to the date such slot machines are required to be removed pursuant to this section.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, That new subsection IV of Section 264B be and it is hereby added to Article 27 of the Annotated Code of Maryland (1957 Edition and 1966 Supplement), title "Crimes and Punishments", subtitle "Crimes and Punishments", subheading "Slot Machines", to follow immediately after subsection III thereof, and to read as follows:

264B.

IV. *It shall be unlawful for the licensing authorities in Calvert, Charles and St. Mary's Counties to charge a license fee for such slot machines that shall exceed the pro-rata share of the license fee for such slot machines up to the date such slot machines are required to be removed by the provisions of this section.*

~~SEC. 2.~~ *And be it further enacted*, That this Act shall take effect June 1, 1967.

SEC. 2. **AND BE IT FURTHER ENACTED**, THAT THIS ACT IS HEREBY DECLARED TO BE AN EMERGENCY MEASURE AND NECESSARY FOR THE IMMEDIATE PRESERVATION OF THE PUBLIC HEALTH AND SAFETY AND HAVING BEEN PASSED BY A YEA AND NAY VOTE SUPPORTED BY THREE-FIFTHS OF ALL THE MEMBERS ELECTED TO EACH OF THE TWO HOUSES OF THE GENERAL ASSEMBLY, THE SAME SHALL TAKE EFFECT FROM THE DATE OF ITS PASSAGE.

Approved April 21, 1967.

CHAPTER 515

(Senate Bill 472)

AN ACT to repeal and re-enact, with amendments, Section 23 (a) of Article 88B of the Annotated Code of Maryland (1964 Replac-