

CHAPTER 235
(Senate Bill 353)

AN ACT to repeal and re-enact, with amendments, Section 40 (J) AND SECTION 40 (u) of Article 10 of the Annotated Code of Maryland (1965 Supplement), title "Attorneys at Laws and Attorneys in Fact", subtitle "State's Attorney", to increase the annual salary paid to the State's Attorney of Talbot County; AND TO THE STATE'S ATTORNEY OF DORCHESTER COUNTY.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That Section 40 (J) AND SECTION 40 (u) of Article 10 of the Annotated Code of Maryland (1965 Supplement), title "Attorneys at Law and Attorneys in Fact", subtitle "State's Attorney", be and ~~it~~ is THEY ARE hereby repealed and re-enacted, with amendments, to read as follows :

40.

(J) IN DORCHESTER COUNTY, (1) THE STATE'S ATTORNEY'S SALARY IS FIFTY-FIVE HUNDRED DOLLARS (\$5,500) AND THE COUNTY COMMISSIONERS SHALL PAY THE OTHER REASONABLE EXPENSES OF HIS OFFICE, INCLUDING REASONABLE RENT.

(2) THE STATE'S ATTORNEY'S ALLOWANCE FOR CLERICAL EXPENSES IS TWO THOUSAND DOLLARS (\$2,000); AND HIS ALLOWANCE FOR SECRETARIAL SERVICES IS TWELVE HUNDRED DOLLARS (\$1,200).

(3) THE STATE'S ATTORNEY MAY FROM TIME TO TIME, IF DEEMED WISE OR NECESSARY, WITH THE APPROVAL OF THE JUDGE OF THE CIRCUIT COURT OF DORCHESTER COUNTY, APPOINT A TEMPORARY ASSISTANT STATE'S ATTORNEY FOR A PARTICULAR CASE OR SERIES OF CASES AND MAY FIX HIS COMPENSATION.

(u) In Talbot County, (1) the State's Attorney's salary is [five thousand dollars (\$5,000).] *six thousand five hundred dollars (\$6,500.00).*

SEC. 2. *And be it further enacted,* That the provisions of this Act shall not be applicable to the State's ~~Attorney~~ ATTORNEYS in office on the effective date of this Act, but these provisions shall take effect with the next term of office.

SEC. 3. *And be it further enacted,* That this Act shall take effect June 1, 1966.

Approved April 29, 1966.

CHAPTER 236
(Senate Bill 390)

AN ACT to add a new Section 521 (f) to Article 27 of the Annotated Code of Maryland (1957 Edition and 1965 Supplement), title