

Kind of Game	Limit for One Day
Wild Ducks	10 in aggregate of all kinds
Geese	5 in aggregate of all kinds
Brant	[4] 6
Railbirds	[25] 40 in aggregate of all kinds
Woodcock	[4] 6
Doves	10
Rabbit or Hare	4
<i>Jacksnipe</i>	20
Squirrels	6 (<i>Grey, black and fox squirrel in aggregate of all kinds</i>).
<i>Red or Piney Squirrels</i>	<i>No daily limit</i>
Partridge or Quail	6
Male English Mongolian and Mutant Pheasant and Ruffed Grouse	2 Not over six per season
Wild turkey	1 Not over one per season
Deer	(Not over one in any season)
Bear	(Not over one in any season)

SEC. 2. *And be it further enacted*, That this Act shall take effect June 1, 1955.

Approved March 7, 1955.

CHAPTER 73

(House Bill 261)

AN ACT to add Sections 255A to 255GG to the Code of Public Local Laws of Baltimore County (1948 Edition), being Article 3 of the Code of Public Local Laws of Maryland, said new sections to follow immediately after Section 255 thereof and to be under the new sub-title "Title 19A. Personnel Act," establishing a personnel system for Baltimore County based upon merit principles and relating generally to the creation and operation of such system and to the rights and duties thereunder of Baltimore County and of its officials and employees.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, That Sections 255A to 255GG be and they are hereby added to the Code of Public Local Laws of Baltimore County (1948 Edition), being Article 3 of the Code of Public Local Laws of Maryland, said new sections to follow immediately after Section 255 thereof and to be under the new sub-title "Title 19A. Personnel Act," and all to read as follows:

EXPLANATION: *Italics indicate new matter added to existing law.*

[Brackets] indicate matter stricken from existing law.

CAPITALS indicate amendments to bill.

~~Strike out~~ indicates matter stricken out of bill.