

*salary and the members compensation as provided in the Budget.*

*91C. Board members shall be persons of good character and qualified by temperament, training and experience to perform the duties and responsibilities set forth in this Act.*

*91D. The Board shall have the exclusive power, through the action of at least two of its members to parole persons sentenced under the laws of this State, to any penal institution therein. It shall also have the power to issue warrants for the return to custody of alleged violators of parole and to suspend or revoke a parole upon a showing of a violation of the conditions thereof.*

*91E. It shall be the duty of the Board of Parole and Probation:*

*(1) To consider the circumstances surrounding the crime, and the physical, mental and moral qualifications of persons who become eligible for parole;*

*(2) To determine whether there is reasonable probability that the prisoner, if released on parole, will remain at liberty without violating the laws, and whether the release of the prisoner on parole is compatible with the welfare of society;*

*(3) To parole prisoners suitable for release;*

*(4) To keep informed of the activities of prisoners released upon parole and issue warrants for the retaking of parolees who are reported to have violated the conditions of parole or who have committed a new offense against the law;*

*(5) To make such investigations and prepare such reports and recommendations as may be required by the Governor concerning persons who make application for pardon or commutation of sentence or clemency or who have been granted such pardon, commutation of sentence, clemency or conditional pardon.*

*91F. For the performance of its duties, the Board shall conduct hearings, at least each month, at the institutions under the supervision and control of the Department of Correction to persons who are eligible for parole consideration under law.*

*91G. Any parole officer or sheriff or police officer authorized to serve criminal process to whom a warrant*