

ACTING AS A RESPONDING STATE, SHALL RECEIVE A PETITION FROM A COURT OF AN INITIATING STATE IN ANY PROCEEDING, WHETHER CIVIL OR CRIMINAL, IT SHALL BE THE DUTY OF THE STATE'S ATTORNEY OF THE JURISDICTION TO PROSECUTE SUCH CAUSE.

13. *Order of Support.* If the court of the responding state finds a duty of support, UNDER THE LAWS OF MARYLAND, it may order the ~~respondent~~ OBLIGOR to furnish support or reimbursement therefor and subject the property of the ~~respondent~~ OBLIGOR to such order.

14. *Responding State to Transmit Copies to Initiating State.* The court of this State when acting as a responding state shall cause to be transmitted to the court of the initiating state a copy of all orders of support or for reimbursement therefor.

15. *Additional Powers of Court.* (a) In addition to the foregoing powers, the court of this State when acting as the responding state has the power to subject the ~~respondent~~ OBLIGOR to such terms and conditions as the court may deem proper to assure compliance with its orders and in particular.

(b) To require the ~~respondent~~ OBLIGOR to furnish recognizance in the form of a cash deposit or bond of such character and in such amount as the court may deem proper to assure payment of any amount required to be paid by the ~~respondent~~ OBLIGOR.

(c) To require the ~~respondent~~ OBLIGOR to make payments at specified intervals to the clerk of the court, PROBATION OFFICER, PROBATION DEPARTMENT, OR OTHER AGENCY ESTABLISHED BY THE COURT FOR THE PURPOSE OF COLLECTING SUCH PAYMENTS or the obligee and to report personally to such clerk, PROBATION OFFICER, PROBATION DEPARTMENT, OR OTHER AGENCY OF SUCH COURT AS SUCH COURT MAY DIRECT at such times as may be deemed necessary.

(d) To punish the ~~respondent~~ OBLIGOR who shall violate any order of the court to the same extent as provided by law for contempt of the court in any other suit or proceeding cognizable by the court.

16. *Additional Duties of the Court of This State When Acting as a Responding State.* (a) The court of this State