

government; to control and protect the public grounds and property of the town.

(w) Public Utilities. To establish, construct, own, purchase, control, operate, maintain, manage, or regulate any utilities, including a water supply system and a sewage disposal system.

(x) Regulations. To adopt and enforce within the corporate limits police, health, sanitary, fire, building, plumbing, traffic, speed, parking, and other similar regulations not in conflict with the laws of the State of Maryland.

(y) Sweepings. To regulate and prevent the throwing of sweepings, dust, ashes, offal, garbage, paper, handbills, dirty liquids, or other unwholesome materials into any public way or onto any public or private property in the town.

(z) Vehicles. To regulate, license, and tax wagons, automobiles, taxicabs, and any other vehicles used in the town for transporting goods or persons for hire.

(a.1) Weights and Measures. To inspect and regulate all weights and measures used within the town.

(b.1) Zoning and Planning. To zone and plan the town in accordance with state law.

SAVING CLAUSE

24. The enumeration contained in Section 23 is not to be construed as limiting the powers of the town to the several subjects mentioned.

ENFORCEMENT

25. For the purpose of carrying out the powers enumerated in Section 23 of this charter, for the preservation of cleanliness, health, peace, and good order of the town, for the protection of the lives and property of the citizens, and to suppress, abate, and discontinue, or cause to be suppressed, abated, or discontinued all nuisances within the corporate and sanitary limits of the town, the council may pass all ordinances from time to time necessary. To insure the observance of these ordinances, in addition to the usual action of debt or such other civil remedies as may exist in such cases by law for the recovery of the penalties thereto affixed, the council may affix thereto penalties of a fine not exceeding one hundred dollars (\$100.00) or imprisonment for not exceeding thirty days or both.