by resemble involved, the said title shall in no wise be affected by resemble and return or advertisement by said collectors, of a list of lands, noting said lands as chargeable in general terms to the heirs of any individual, without especially naming them.

ec. 3. And be it further enacted, That all acts or parts of acts inconsistent with this act, be and the same are here-

by repealed.

CHAPTER 134.

Passed Feb. An act supplementary to an act entitled, an act for the protection of Mechanics and others, in Allegany County, passed at December session, eighteen hundred and fortyone, chapter seventy-six.

To apply to buildings, &c. in Allegany.

Moryland, That all the provisions of the act to which this is a supplement, shall apply to every house, mill, barn, or other tenement, that may erected within limits of Allegany County, in the same manner as the original act to which this is a supplement, applies to the buildings erected within the limits of any city or town within the county aforesaid,

Repealed. SEC. 2. And be it enacted, That the seventh section of the original act, be and the same is hereby repealed.

Form of scire cover the amount of any claim under and in virtue of the facias.

Sec. 3. And be it enacted, That the proceedings to refacias.

Original act shall be by writ of scire facias in the following form viz:

ALLEGANY COUNTY, SS. The State of Maryland to the Sheriff of said county Greeting: WHEREAS hath filed a claim in the Court for the county of Allegany,

against for the sum of

(for work done, or meterials furnished, as the case may be,) to or for a certain building, to wit: (describing it as in the claim) and whereas it is alleged that the said sum still remains due and unpaid to the said

Now we command you, that you make known to the said and to all such persons as may hold or occupy the said building, that they be and appear before the Judges of our said Court, at a Court to be held at the Town of Cumberland, on the Monday of next, to show it any thing they know or have to say, why