

(1930 Edition), title "Washington County", sub-title "Sheriff", as said section was amended by Chapter 166 of the Acts of 1943, relating to the allowance to the Sheriff for keeping prisoners who may be confined in the County Jail of Washington County.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That Section 753 of Article 22 of the Code of Public Local Laws of Maryland (1930 Edition), title "Washington County", sub-title "Sheriff", as said section was amended by Chapter 166 of the Acts of 1943, be and it is hereby repealed and re-enacted, with amendments, to read as follows:

753. (a) The Sheriff of Washington County shall be entitled to sixty cents per day for keeping each prisoner that may be confined in the jail of said county, and shall be allowed for necessary fuel for the jail and house attached thereto, such sum as the County Commissioners may deem right and proper; and the County Commissioners shall levy upon the assessable property of the county a sum sufficient to pay for keeping the prisoners and for the necessary fuel aforesaid; but it shall not be hereafter lawful for the Sheriff to make or collect any charge for receiving in or releasing from the jail in said county any prisoner.

(b) The County Commissioners may, in their discretion, appropriate and provide additional funds to be used by said Sheriff in defraying any legitimate expense of his office, said funds to be provided and expended for such purposes and for such period as the said Commissioners may determine.

SEC. 2. *And be it further enacted,* That this Act shall take effect June 1, 1945.

Approved March 16, 1945.

CHAPTER 280.

(House Bill 472)

AN ACT to repeal Sections 243, 244, 245, 246, 247, 248, 249, 250, 251, 253, 260, 270, 271, 273, 274, 275, 276, 277, 278, 279, 280, 281, 282, 283, 284 and 285 of Article 14 of the Code of Public Local Laws of Maryland (1930 Edition), title "Howard County", sub-title "Roads".

WHEREAS, the provisions of the above sections, relating to roads are obsolete and no longer applicable; therefore