

sections of the 41st article of the Code of Public General Laws, so as to change the time of fishing in the Potomac river, to prohibit persons from fishing with seines or gill-nets opposite the shores of the owner or occupier of any fishery, to provide for a proper enforcement of the provisions of the said sections, and to define the rights of bona fide citizens of the counties bordering on the said river.

105. An act to authorize the commissioners of Howard county to levy a sum for the re-building of the school house in primary school district No. 1.

106. An act to authorize the county commissioners of Frederick county, at their discretion, to levy a sum of money to construct a bridge across Catoctin Creek, in Frederick county.

107. An act to allow the commissioners of Baltimore county to pay such sum as shall be necessary to supply the office of the Register of Wills of Baltimore county with record books, and to levy therefor.

108. An act entitled, an act for the benefit of Henry Hoffman, of Frederick county.

109. An act entitled, an act to repeal sections 1, 2, 3, 4, 5, and 6 of article 97 of the Code of Public General Laws, under the title of wild fowl, and to add the following sections.

110. An act entitled, an act to incorporate a company for erecting a bridge over the Choptank river, at or near Dover's Ferry.

111. An act entitled, a supplement to an act passed at January session, 1856, chapter 50, entitled, an act amendatory of an act to incorporate the Maryland and Delaware Rail Road Company, passed at January session, 1854, chapter 274, granting extensions of said Rail Road and other privileges.

112. An act entitled, an act to incorporate the Western Avenue Company.

113. An act entitled, an act to incorporate the Carrollton Avenue Company.

114. An act entitled, an act to add the following sections, relating to the powers of the commissioners of the town of Easton, in Talbot county, to article 23 of the Code of Public Local Laws.

115. An act appropriating a sum of money in payment for