

of Section 5, sub-section A of Section 6, and Section 60 of Article 2B of the Annotated Code of Maryland (1939 Edition), title "Alcoholic Beverages", sub-titles "Beer Licenses", "Beer and Light Wine Licenses", "Beer, Wine and Liquor Licenses", and "Board of License Commissioners", increasing certain license fees in Carroll County, and the compensation of the License Commissioners of Carroll County and exempting Howard County from the provisions of this Act.

(Vetoed.)

CHAPTER 873.

(Senate Bill 405)

AN ACT to repeal and re-enact with amendments Section 100 of Article 52 of the Code of Public General Laws of Maryland (1939 Edition), title "Justices of the Peace", sub-title "Trial Magistrate System", sub-section (Harford County), providing for additional trial magistrates in Harford County and for their compensation and that of other trial magistrates.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, That Section 100 of Article 52 of the Code of Public General Laws of Maryland (1939 Edition), title "Justices of the Peace", sub-title "Trial Magistrate System", sub-section (Harford County), be repealed and re-enacted with amendments to read as follows:

100.

(Harford County). There shall be five Trial Magistrates, one of whom shall sit at Bel Air, who shall receive an annual salary of Two thousand dollars (\$2,000); one at Havre de Grace, who shall receive an annual salary of Twelve Hundred Dollars (\$1200); one at Aberdeen, who shall receive an annual salary of Twelve hundred dollars (\$1200), one at Darlington, who shall receive an annual salary of Six hundred dollars (\$600); one at Abingdon, who shall receive an annual salary of Five hundred dollars (\$500). In addition to the provisions of Section 110, the substitute Trial Magistrate for Harford County shall sit at Bel Air, when not otherwise substituting, and shall also sit at Aberdeen not less than two days or parts thereof, each week, as the public business shall require, and who shall receive a salary of Six hundred dollars (\$600) a year;