one of said squares, whether he wishes to vote for or against said bond issue; and the said President and Commissioners of Princess Anne shall give at least two weeks' notice by publication in one or more newspapers published in said town of Princess Anne, of the time and place of said election, and if a majority of the voters cast at said election be in favor of said bond issue then the said President and Commissioners of Princess Anne shall proceed with the sale and issue of said bonds as herein before provided; and except as herein provided said election shall be conducted and the vote cast and counted and return thereof made in all respects as provided for the election of Town Commissioner in the said town of Princess Anne, by the Acts of the General Assembly of Maryland of 1931, Chapter 445.

SEC. 6. And be it further enacted, That this Act shall take effect from the date of its passage.

Approved December 15, 1933.

CHAPTER 67.

AN ACT to repeal Sections 316 and 317 of Article 20 of the Code of Public Local Laws of Maryland (1930 Edition) title "Somerset County," sub-title "Princess Anne," and to enact in lieu thereof eleven new sections to be known as Sections 316, 317, 317A, 317B, 317C, 317D, 317E, 317F, 317G, 317H and 317I, and to follow immediately after Section 315 of said Article, providing for the assessent of property in the Town of Princess Anne and the levy and collection of taxes thereon by the President and Commissioners of Princess Anne, and for the sale of property of taxpayers for taxes over due and in default.

SECTION 1. Be it enacted by the General Assembly of Maryland, That Sections 316 and 317 of Article 20 of the Code of Public Local Laws of Maryland (1930 Edition), title "Somerset County," sub-title "Princess Anne," be and the same are hereby repealed and that eleven new sections be enacted in lieu thereof to be known as sections 316, 317, 317A, 317B, 317C, 317D, 317E, 317F, 317G, 317H and 317I, and to follow immediately after Section 315 of Article 20, and to read as follows: