- SEC. 4. And be it further enacted, That it shall be the duty of such PlanningCommission to prepare and keep up to date a long-term development program of major state improvement projects. The various state departments and officials shall prepare and submit to such Planning Commission their proposals for major projects. It shall be the duty of such Planning Commission to co-ordinate such plans and proposals with each other and with the general plans of such commission, and as a result to submit to the Governor and the General Assembly a report at least once every two years, showing such commission's recommendations and program for improvement projects.
- SEC. 5. And be it further enacted, That the State Planning commission is hereby authorized, for the information of the State, to prepare and make maps, planning studies and surveys for the collection of data for zoning, soil conditions, land use and classification, population distribution, schools, park and playground development, port, harbor and waterway work, parkways, highways, traffic, transit, water supply, drainage and sewerage, long-range financial programs, real property inventories, tax maps, building and housing conditions, subdivision control and other subjects affecting the health and welfare of the people of Maryland.
- SEC. 6. And be it further enacted, That the State Planning Commission is hereby authorized and empowered to use and expend any funds coming into its hands for the purposes of this Act, and is hereby authorized and empowered to accept and use any funds provided by the United States Government, or any agency thereof, for such purposes.
- SEC. 7. And be it further enacted, That this Act is hereby declared to be an emergency law and necessary for the immediate preservation of the public health and safety, and being passed upon a yea and nay vote, supported by three-fifths of the members elected to each of the two Houses of the General Assembly, the same shall take effect from the date of its passage.

Approved December 15, 1933.