

## CHAPTER 295.

AN ACT to authorize the Board of County Commissioners of Allegany County to convey to the Board of Road Commissioners of Allegany County a strip of land, forty feet wide, to be used as a County Road.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That the Board of County Commissioners of Allegany County be and they are hereby authorized to grant and convey unto the Board of Road Directors for Allegany County a strip of land, forty feet wide, through and across the property known as the County Home Farm for the purpose of a public road, provided that the said Board of County Commissioners shall deem it advisable that the road known as the Little Valley Road should be relocated so as to run through and across said "County Home Farm" and provided further that said Board of Road Directors shall only relocate said road in such manner and upon such terms as shall be approved by the said Board of County Commissioners.

SEC. 2. *And be it further enacted,* That this Act shall take effect from the first day of June, 1924.

Approved April 9, 1924.

## CHAPTER 296.

AN ACT to repeal Sections 419, 420 and 421 of Article 13 of the Code of Public Local Laws of Maryland, title "Harford County," sub-title "Liquor and Intoxicating Drinks," as said article was enacted by Chapter 680 of the Acts of 1916, so far as the same apply to Druggists, and to add a new section to said article to be known as Section 421-A, to follow immediately after Section 421 of said Article, relating to the purchase, holding, and dispensing of intoxicating liquors by druggists or pharmacists.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That Sections 419, 420 and 421 of the Code of Public Local Laws of Maryland, title "Harford County," sub-title "Liquor and Intoxicating Drinks," as said Article was enacted by Chapter 680 of the Acts of 1916, be and the same are hereby repealed so far as they apply, or shall be construed to apply, to registered druggists holding permits from the United States