

changing the name of the poorhouse in Montgomery County from "Almshouse" to "County Home" and changing the name of this sub-title from "Almshouse" to "County Home."

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That a new section be and it is hereby added to Article 16 of the Code of Public Local Laws of Maryland, title "Montgomery County," sub-title "Almshouse," as amended by Chapter 262 of the Acts of 1922, said new section to be known as Section 25A, to follow immediately after Section 25 of said Article, and to read as follows:

25A. The almshouse shall hereafter be known as the county home, and wherever in this sub-title of this Article the word "almshouse" is used, there shall be substituted in place and stead thereof the word "county home," and the name of this sub-title of this Article shall be "County Home" instead of "Almshouse."

SEC. 2. *And be it further enacted,* That this Act shall take effect June 1, 1924.

Approved March 5, 1924.

CHAPTER 18.

AN ACT to authorize, empower and direct the Board of County Commissioners of Howard County to borrow upon the faith and credit of said County, to the amount of One Hundred and Eighty Thousand Dollars (\$180,000), and to issue and sell coupon bonds therefor, the proceeds thereof to be used in paying for the school sites already purchased at Ellicott City and West Friendship, and for the erection and equipment of school buildings on said sites; to provide for the payment of interest on said bonds, and of the principal thereof, by the levy of taxes; to create a commission to carry out the provisions of this Act, in conjunction with the County Board of Education; and to repeal so much of Chapter 485 of the Acts of 1922, as relates to the purchase of school sites, and the erection, equipment, enlargement or repair of school buildings, and to the issuance of bonds to the extent of Sixty Thousand Dollars (\$60,000) for such purposes.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That the Board of County Commissioners of Howard