

Dollars (\$500.00), and they shall be exempt from State, County, and Municipal taxation in Maryland. The bonds shall be numbered serially and the first bond shall be due and payable in three years from date of issue and the others seriatim, one or two at the option of the Commissioners of Denton, each year until paid.

SEC. 4. *And be it further enacted*, That the Commissioners of Denton be and are hereby authorized and directed to levy each year an additional tax of Ten Cents on the Hundred Dollars on all the taxable property within the corporate limits of the town of Denton, Maryland, to meet the interest and principal of said notes or bonds as they fall due, and no part of the revenue thus derived may be used for any other purpose; provided that any balance of such fund remaining after all the obligations authorized by this Act have been met, may be turned into the general funds of the town.

SEC. 5. *And be it further enacted*, That this Act is an emergency law and necessary for the immediate preservation of the public health and safety, and having been passed by a yea and nay vote, supported by three-fifths of all the members elected to each of the two Houses of the General Assembly, the same shall take effect from the date of its passage.

Approved April 13th, 1922.

---

## CHAPTER 447.

AN ACT to add a new section to Article 33 of the Annotated Code of Maryland, title "Elections": the same providing that signatures on petitions for the election of charter boards shall be obtained within six months of the date of filing such petitions.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, that a new section be and the same is hereby added to Article 33 of the Annotated Code of Maryland, title "Elections", said new section to be numbered 43A, to follow immediately after Section 43, and to read as follows:

43A. No petition for the election of a charter board, under the provisions of Article XIA of the Constitution of Maryland, title "Local Legislation", shall be accepted or filed by the