

115 of the Acts of 1918, be and it is hereby repealed and re-enacted with amendments, to read as follows:

216. The State's Attorney for Garrett County shall receive an annual salary of eighteen hundred dollars, which salary shall be paid to him by the County Commissioners of said county, payable quarterly by warrant on the County Treasurer, and it shall be unlawful for him to receive or the said County Commissioners to pay him any other or further compensation, salary, fee or recompense of any kind, except the necessary expenses incident to said office, including stationery, postage and necessary traveling expenses incurred in performing the several duties of said office. It shall also be the duty of said State's Attorney to act as attorney and counsel for the County Commissioners and the County Board of Education of said county without any additional compensation. It shall be the duty of the Sheriff of said county to collect and pay over to said county any appearance or other fee taxed as part of the costs payable to the State's Attorney in any criminal case.

SEC. 2. *And be it further enacted*, That this Act shall take effect June 1, 1922.

Approved March 21st, 1922.

CHAPTER 93.

AN ACT to repeal and re-enact with amendments Section 604 of Offutt's Code of Public Local Laws of Baltimore County (Edition of 1916), sub-title "Sheriff," increasing the allowance for office expenses of the sheriff of said county.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, That Section 604 of Offutt's Code of Public Local Laws of Baltimore County (Edition of 1916), sub-title "Sheriff," be and it is hereby repealed and re-enacted with amendments, to read as follows:

604. The Sheriff of Baltimore County shall receive an annual salary of three thousand dollars (\$3,000), to be paid to him in monthly instalments of two hundred and fifty dollars (\$250) by the County Commissioners of Baltimore County, and he shall be allowed the sum of seven thousand dollars (\$7,000), annually to be paid to him by the said County Com-