and kept as a separate fund from the other funds of the town of Crisfield, for the purpose of this Act; and the Treasurer of Crisfield shall keep a full registry of the bonds with the names of the purchasers and the amount realized from the sale thereof; and when redeemed the said bonds shall at once be cancelled and the cancellation shall be entered on the registry book aforesaid as well as on the record of proceedings of the said Mayor and Council and shall not again be issued.

- SEC. 5. And be it further enacted, That a commission composed of Edward P. Wyatt, Walter L. Gibson, Lolie C. Quinn, Sr., Alonzo R. Horsey and E. Benson Dennis be, and the same is hereby created and empowered to supervise jointly with the Mayor and Council of Crisfield in expending the money realized from the sale of said bonds.
- Sec. 6. And be it further enacted, That any funds remaining from the proceeds of said bonds, after repairing said bridge, shall be held by the Mayor and Council of Crisfield in a separate fund designated as an "Improvement Fund," and shall be used exclusively for the repair of the water works in said town; and that no portion of said remaining fund can be used for the liquidation of the current expenses of the town of Crisfield.
- SEC. 7. And be it further enacted, That this act shall take effect June 1, 1920.

Approved April 16, 1920.

CHAPTER 609.

AN ACT to authorize and empower the County Commissioners of Somerset County to issue bonds on the credit of said County to the extent of fifty thousand (\$50,000) dollars for the construction of roads in said County and to provide for levying taxes to pay the interest on said bonds and the bonds as they mature.

Section 1. Be it enacted by the General Assembly, That the County Commissioners of Somerset County be and they are hereby authorized and empowered to issue serial coupon bonds on the credit of said County to an amount not exceeding fifty thousand (\$50,000) dollars, said bonds to be issued in sums of one hundred (\$100.00) dollars, or any multiple