

SEC. 6. *And be it further enacted,* That the actual cash proceeds of the sale of certificates of indebtedness to be issued under this Act, shall be paid to the Treasurer of the State upon the warrant of the Comptroller, and such proceeds shall be used first for the purpose of making the payments authorized and provided for by Section 5 of this Act, and the balance of such proceeds shall be used for the purpose of making payment of appropriations heretofore made by the General Assembly of Maryland to meet which there are not sufficient funds in the General Treasury of the State.

SEC. 7. *And be it further enacted,* That the County Commissioners of the several Counties of this State and the Mayor and City Council of Baltimore, are hereby respectively directed to levy the State taxes for the years 1917 and 1918 at three-quarters of one cent ($\frac{3}{4}$ of 1 cent) on each One Hundred (\$100) Dollars of assessable property; and for the year 1919, and annually thereafter to and including the year 1931, at one and three-quarters cents ($1\frac{3}{4}$ cents) on each One Hundred (\$100) Dollars of assessable property, to be collected according to law, to meet the interest on the amount of said certificates outstanding, and also to meet and redeem so much of the principal, in each of said years, as will be represented by the certificates redeemable in each year, respectively, as hereinabove specified in Section 2 of this Act.

SEC. 8. *And be it further enacted,* That this Act shall take effect on the first day of June, in the year one thousand nine hundred and sixteen.

Approved March 27th, 1916.

CHAPTER 143.

AN ACT to repeal and re-enact with amendments, Section 20 of Article 99 of the Code of Public General Laws of Maryland, title "Wild Fowl, Birds and Game," as amended by Chapter 472 of the Acts of the General Assembly of Maryland of 1914.

SECTION 1. *Be it enacted by the General Assembly of land,* That Section 20 of Article 99 of the Code of Public General Laws of Maryland, title "Wild Fowl, Birds and Game,"