## Chapter 119

AN ACT to repeal and re-enact with amendments chapter three hundred and seventy-six of the acts of eighteen hundred and eightytwo, entitled "An act to repeal section one hundred and ninety-four of article two of the Code of Public Local Laws," title "Anne Arundel County," sub-title "Sheriff," &c.

Section 1. Be it enacted by the General Assembly of Maryland, That chapter three hundred and seventy-six of the acts of eighteen hundred re-enacted. and eighty-two, entitled "An act to repeal section one hundred and ninety-four of article two of the Code of Public Local Laws," title "Anne Arundel County," sub-title "Sheriff," &c., be and the same hereby is repealed and re-enacted with amendments so as to read as follows:

Sec. 194. The sheriff of Anne Arundel county shall be allowed for keeping and boarding prisoners committed to the jail of said county for boarding such sum as the county commissioners shall de-prisoners. termine, not to exceed the sum of thirty cents a day for each such prisoner, and the county commissioners shall have quarterly accountings with him for the same upon presentation of his accounts for the same with proper vouchers, and shall levy for the same annually. He shall also be entitled to receive from the county commissioners, to be levied annually by them, for car-paid for conrying and conveying each person under sentence vering prisonto the state penitentiary, or the house of correction, or to or from jails of any of the counties of the state, and the jail or station-houses of the city of Baltimore, or to or from any other place of confinement, under the sentence, or final order of any authorized judicial authority, the sum of ten dollars for one person so carried and conveyed, and for each additional person so carried or conveyed at the same time, five dollars, and no more, unless the county commissioners shall be satisfied that extraordinary care and caution had to be exercised, accompanied with unusual danger, trouble or expense; and said compensation, so specified, shall be held to