

CHAPTER 461.

AN ACT to authorize and empower the members of the "Green Spring Valley Game Protective Association," to shoot game in Baltimore County on the lands embraced within the limits of such association.

May shoot
game on
their own
lands.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That the members of the "Green Spring Valley Game Protective Association of Baltimore County," a body corporate, duly incorporated by the General Assembly of Maryland at its present session, eighteen hundred and ninety-four, be and they are hereby authorized and empowered, and given the right to shoot game on the lands embraced within the limits of said association, as fixed by its said act of incorporation, during the period from the eighth day of November to the twenty-fourth day of December, exclusive, of eighteen hundred and ninety-four.

Repeal.

SEC. 2. *And be it enacted,* That all acts or parts of acts inconsistent with the provisions of this act, be and the same are hereby repealed so far as they are inconsistent.

Effective.

SEC. 3. *And be it enacted,* That this act shall take effect from the date of its passage.

Approved April 6th, 1894.

CHAPTER 462.

AN ACT to repeal and reenact with amendments, Section thirty-five of Article ninety-three of the Code of Public General Laws of Maryland, title "Testamentary Law," subtitle "Administration."

Repeal.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That section 35 of article 93 of the Code of Public General Laws of Maryland, title "Testamentary Law," subtitle "Administration," be and the same is hereby repealed and re-enacted, so as to read as follows:

Letters of ad-
ministration.

35. No administration or letters testamentary shall be granted to any judge of the Orphans' Court, or of the Circuit Court, or register of wills of the county where he is judge or register of wills, unless he be next of kin or largest creditor.

Approved April 6th, 1894.