## CHAPTER 354.

AN ACT to repeal and re-enact with amendments Section 126 of Article 5 of the Code of Public Local Laws, title "Calvert County," sub-title "State's Attorney."

Repeal.

Section 1. Be it enacted by the General Assembly of Maryland, That section 126 of the Code of Public Local Laws, title "Calvert County," sub-title "State's Attorney," be and the same is hereby repealed and re-enacted with amendments, so as to read as follows:

Compensation to State's attorney.

126. Within thirty days before the levy term of each year of the County Commissioners of Calvert county, the State's attorney for said county shall make out and present to the judges of the Circuit Court for Calvert county, or any one of them, a full and accurate statement of all charges and claims for work performed as State's attorney for the year ending at the date of making such statement, and the said judges or judge shall examine said statement and fix and determine what shall be a proper and adequate compensation to the said State's attorney for the work therein set forth, and shall certify the said amount to the County Commissioners of Calvert county, within ten days of said levy terms, to be levied at the next ensuing levy for the use of the State's attorney; provided, that in making such certificate the said judge or judges shall not certify to a greater amount than the sum of eight hundred dollars to be paid said State's attorney in any one year.

Effective.

SEC. 2. And be it enacted, That this act shall take effect from the date of its passage.

Approved April 6th, 1894.

## CHAPTER 355.

AN ACT to punish misconduct at primary elections in Cecil County.

Misconduct at primary elections. Section 1. Be it enacted by the General Assembly of Maryland, That any person in Cecil county, who shall do anything at or about or in relation to the conduct or affecting the conduct of any primary elections, which is now or may hereafter be punishable as a crime when done at or about or in relation to or affecting the conduct of any election regulated