

from being on the streets, lanes or alleys at unreasonable hours of the night.

CHAP. 262

GAMING.

General powers.

To restrain and prohibit gaming.

TRAMPS AND VAGRANTS.

To punish and suppress tramps and vagrants by imposing fines or both fine and imprisonment at hard labor, and to abate by appropriate ordinances all nuisances in said city which are so defined at common law, whether the same are herein specially named or not.

STREETS—IMMODERATE DRIVING.

To prevent immoderate or careless riding or driving.

ENCUMBERING STREETS WITH VEHICLES.

To prevent the encumbering of streets, alleys, squares, sidewalks and crossings with vehicles, horses, or any substance or material interfering with the free use of the same.

SPEED OF VEHICLES, CARS, ETC.

To regulate the speed of horses, wheeled vehicles, cars and locomotives.

PROTECTION OF SEWERS, CULVERTS, STREETS, ETC.

To regulate and protect all bridges, culverts, tunnels, viaducts, aqueducts, sewers, canals and hydrants wholly or partly in said city, and to prohibit digging in said streets, alleys or public places, or in any way injuring, disturbing or making holes in the surface thereof.

SIDEWALKS—CLEANING OF.

To regulate the use of sidewalks and all structures in, under or above the same, and to require the owner or occupant of premises to keep the sidewalks in front of the same, and the gutters thereof, free from snow and other obstructions, and prescribe hours for cleaning the same.

GARBAGE, OFFAL, ETC.

To regulate and prevent the throwing of sweepings, dust, ashes, offal, dirt, garbage, paper, handbills, dirty liquids or any other material into any street, alley or public place, or any vacant lot or outlying land within one mile of the city.

SIGN POSTS, AWNINGS, ETC.

To regulate and prevent the use of streets, sidewalks and public places for signs, sign posts, awnings, awning posts,