

SEC. 18. *And be it enacted*, That all fines and penalties shall be for the use of said town, and all ordinances shall be made public by being posted in at least three public places in said town.

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Disposition of  
fines and  
penalties.

SEC. 19. *And be it enacted*, That this Act shall take effect from the date of its passage.

Approved March 30, 1906.

### CHAPTER 196.

AN ACT to repeal Chapter 49 of the Acts of the General Assembly of Maryland, Session of 1902, entitled an Act to repeal Section 2 of Article 23 of the Code of Public Local Laws, title "Wicomico County," sub-title "Birds and Game," as amended by Chapter 51 of the Acts of the General Assembly of Maryland, Session of 1894, and to re-enact the same with amendments, so as to read as follows.

SECTION 1. *Be it enacted by the General Assembly of Maryland*, That Chapter 49 of the Acts of the General Assembly of Maryland, Session of 1892, entitled an Act to repeal Section 2 of Article 23 of the Code of Public Local Laws, title "Wicomico County," sub-title "Birds and Game," as amended by Chapter 51 of the Acts of the General Assembly of Maryland, Session of 1894, and to re-enact the same with amendments, so as to read as follows :

Repeal and  
re-enact.

2. It shall be unlawful for any person in said county to shoot, kill, take, trap or in any manner destroy or catch in said county, woodcock between the first day of February and the tenth day of July ; plover or sandpipers, partridges and quail between the fifteenth day of January and the fifteenth day of November ; wood or summer ducks between the first day of January and the tenth day of September ; squirrels between the fifteenth day of February and the first day of September ; rabbits between the fifteenth day of January and the fifteenth day of November ; muskrats between the fifteenth day of March and the fifteenth day of December ; minks, raccoons and otters between the first day of March and the fifteenth day of November ; and every person violating the provisions of this section shall be fined ten

Game law.