game of bingo either for the benefit of charity in the county or in furtherance of the purposes of the organization.

- (2) Subject to the provisions of [paragraph] PARAGRAPHS (3) AND (4) of this subsection, a fund-raising organization or educational organization may award prizes in cash or merchandise in a bingo game.
- (3) [Except for the award of a "jackpot" no greater than \$1,000 directly connected to the playing of bingo games, a fund-raising or educational organization may not award a cash prize for a bingo game in excess of \$50 to any player] A FUND-RAISING ORGANIZATION OR EDUCATIONAL ORGANIZATION MAY NOT AWARD A CASH PRIZE IN EXCESS OF \$1,000 TO ANY PLAYER IN A BINGO GAME.
- (4) THE TOTAL AMOUNT OF CASH AWARDED AS PRIZE MONEY MAY NOT EXCEED \$3,500 ON ANY GIVEN DAY OF OPERATION.
 - (5) Bingo games may not be conducted at 1 location more than:
 - (i) 4 days in a 7-day period; or
 - (ii) 3 consecutive days.
- (h) (1) A gaming event may be conducted only by a fund-raising organization located in the county:
 - (i) For at least 5 years prior to filing a gaming permit application; or
 - (ii) Prior to January 1, 1988.
- (2) A fund-raising organization shall submit to the Board an application for a gaming permit for each gaming event.
- (3) (i) In order to obtain a gaming permit, a fund-raising organization shall submit an application to the Board at least 30 days before the first day of the calendar quarter in which the gaming event is to be held, together with the application fee.
 - (ii) The application shall contain the following:
 - 1. The name of the fund-raising organization;
- 2. A statement that the fund-raising organization qualifies to conduct a gaming event under this section;
 - 3. The dates, times, and location of the gaming event;
- 4. The name, address, and telephone number of the representative responsible for the gaming event;
- 5. A list of the current membership of the fund-raising organization, including names, ages, and addresses;
 - 6. A statement that no agreement exists for the division of any