

VETOES

PARAGRAPH DOES NOT APPLY TO THE FUNDS.

(d) (1) (I) One half of any local governing body's annual apportionment shall be used for acquisition or development projects[, provided that if].

(II) IF the Department [certifies] AND THE OFFICE OF STATE PLANNING CERTIFY that acquisition goals set forth in the current, approved local recreation and parks master plan have been met and that such acreage attainment equals or exceeds the minimum recommended acreage goals developed for that jurisdiction under the State Comprehensive Outdoor Recreation and Land Preservation Plan, a local governing body may use up to 75 percent of its annual apportionment for development projects FOR A PERIOD OF 5 YEARS.

(III) IF A COUNTY DETERMINES THAT IT QUALIFIES FOR THE ADDITIONAL FUNDS FOR DEVELOPMENT PROJECTS UNDER PARAGRAPH (II) OF THIS SUBSECTION, BEFORE THE DUE DATE FOR ALL LOCAL GOVERNING BODIES TO SUBMIT REVISED LOCAL RECREATION AND PARKS MASTER PLANS, THAT COUNTY MAY SUBMIT AN INTERIM LOCAL RECREATION AND PARKS MASTER PLAN:

1. PRIOR TO THE SUBMISSION UNDER SUBSECTION (C)(2) OF THIS SECTION; AND

2. IN ADDITION TO THE SUBMISSION REQUIRED UNDER SUBSECTION (C)(2).

5-906.

(b) Every acquisition and development project funded by the State in whole or in part shall meet needs identified in the State Comprehensive Outdoor Recreation and Land Preservation Plan prepared and revised [triennially] EVERY 5 YEARS, BEGINNING IN 1993, by the Office of Planning in cooperation with the Department. THE DOCUMENT SHALL IDENTIFY AND RECOMMEND FOR STATE ACQUISITION EFFORTS THOSE RESOURCE AREAS FACING THE MOST INTENSE OR IMMEDIATE DEVELOPMENT PRESSURE. THESE RESOURCE AREAS SHALL BE DESIGNATED AS TARGETED AREAS. The document and any changes to it shall be distributed to every local governing body.

Article - State Finance and Procurement

5-402.

(F) THE OFFICE SHALL EXERCISE AUTHORITY AS THE LEAD AGENCY IN COORDINATING THE STATE'S LAND PRESERVATION EFFORTS AND FOCUS ITS PLANNING EFFORTS ON TARGETED LAND PRESERVATION.

Article - Tax - Property