

NECESSARY TO PROPERLY EFFECTUATE THE PROVISIONS OF THIS CHAPTER AND TO ANNUALLY APPROPRIATE TO THIS END AN AMOUNT NOT EXCEEDING FIVE HUNDRED DOLLARS (\$500.).

CHAPTER 70 HUMAN RESOURCES COMMITTEE

70-1. COMMITTEE ESTABLISHED.

A. APPOINTMENT; PURPOSE. THE STATE SENATOR OF CHARLES COUNTY SHALL APPOINT A COMMITTEE FOR THE DEVELOPMENT AND UTILIZATION OF HUMAN RESOURCES, SUBJECT TO APPROVAL OF THE COUNTY COMMISSIONERS, TO FUNCTION AND ADMINISTER FUNDS PURSUANT TO THE FEDERAL ECONOMIC OPPORTUNITY ACT OF 1964, POVERTY PROGRAM.

B. OPERATIONAL FUNDING AND FINANCIAL SUPPORT FOR PROGRAMS AUTHORIZED. THE COUNTY COMMISSIONERS ARE AUTHORIZED TO PROVIDE THE NECESSARY FINANCING FOR THE OFFICE AND MANAGEMENT OF THE AFFAIRS OF THE COMMITTEE FOR THE DEVELOPMENT AND UTILIZATION OF HUMAN RESOURCES. THEY ARE FURTHER AUTHORIZED TO PROVIDE FUNDS FOR THE PROGRAMS ADOPTED BY SAID COMMITTEE. THE DISPENSING OF FUNDS PURSUANT TO APPROPRIATE LEGISLATION WITH STATE AND FEDERAL AGENCIES SHALL BE ARRANGED WITH THE COUNTY COMMISSIONERS OF CHARLES COUNTY.

CHAPTER 72 HUNTING

72-1. GENERAL REQUIREMENTS FOR HUNTING ON PRIVATE PROPERTY; VIOLATIONS AND PENALTIES.

A. WRITTEN PERMISSION REQUIRED; SUBSEQUENT ACTION FOR VIOLATORS. IT IS UNLAWFUL FOR ANY PERSON TO ENTER OR TRESPASS UPON THE PROPERTY OF ANOTHER FOR THE PURPOSE OF HUNTING THEREON DURING THE SEASON FOR HUNTING IN CHARLES COUNTY, UNLESS SUCH PERSON SHALL HAVE FIRST SECURED FROM THE OWNER OR PERSON IN POSSESSION OF THE PROPERTY WRITTEN PERMISSION TO HUNT THEREON. ANY PERSON HUNTING UPON THE PROPERTY OF ANOTHER SHALL EXHIBIT HIS WRITTEN PERMISSION TO HUNT THEREON UPON THE REQUEST OF THE SHERIFF OR ANY DEPUTY OR THE OWNER OR PERSON IN POSSESSION. THE SHERIFF OR ANY DEPUTY SHERIFF SHALL, UPON THE REQUEST OF THE OWNER OR PERSON IN POSSESSION OF ANY PROPERTY ON WHICH THERE IS HUNTING, ARREST ANY PERSON THEREON WITHOUT THE WRITTEN PERMISSION OF THE OWNER OR PERSON IN POSSESSION.

B. PENALTY PROVISIONS. VIOLATION OF THIS CHAPTER IS PUNISHABLE, UPON CONVICTION, BY A FINE OF NOT LESS THAN