

FOR the purpose of authorizing the Board of County Commissioners of Calvert County to take certain actions relating to the enforcement of the Erosion and Sediment Control Ordinance of Calvert County; requiring certain notice under certain circumstances; authorizing Calvert County to take certain actions at erosion and sediment control sites that are in violation of certain permits, plans, or ordinances; providing for the levy of certain charges to collect the cost of certain work done by Calvert County; establishing certain procedures; providing for civil penalties; providing that a person who undertakes certain erosion and sediment control work without a permit is in violation of a certain ordinance; and generally relating to the Erosion and Sediment Control Ordinance of Calvert County.

BY adding to

Article 25 – County Commissioners

Section 10K

Annotated Code of Maryland

(1987 Replacement Volume and 1989 Supplement)

SECTION 1. BE IT ENACTED BY THE GENERAL ASSEMBLY OF MARYLAND, That the Laws of Maryland read as follows:

**Article 25 – County Commissioners**

10K.

(A) THE BOARD OF COUNTY COMMISSIONERS OF CALVERT COUNTY MAY PROVIDE FOR:

(1) THE ENFORCEMENT AND CORRECTION OF VIOLATIONS OF THE EROSION AND SEDIMENT CONTROL ORDINANCE OF CALVERT COUNTY;

(2) THE COLLECTION OF THE COST OF THESE ENFORCEMENT AND CORRECTIVE ACTIONS; AND

(3) THE ENFORCEMENT OF THIS SECTION AND OF THE EROSION AND SEDIMENT CONTROL ORDINANCE BY MEANS OF CIVIL PENALTIES AS PROVIDED IN THIS SECTION.

(B) (1) IF EROSION AND SEDIMENT CONTROL WORK DOES NOT COMPLY WITH OR CONFORM TO A PERMIT OR APPROVED PLANS, AND IF CALVERT COUNTY DESIRES TO OBTAIN ANY PERFORMANCE BOND THAT WAS REQUIRED FOR THE WORK, A WRITTEN NOTICE OF NONCOMPLIANCE SHALL BE SENT BY CERTIFIED MAIL OR BE DELIVERED BY HAND PERSONALLY TO THE PERMITTEE AND THE SURETY.

(2) THE NOTICE SHALL SET FORTH THE NATURE OF THE CORRECTIONS REQUIRED AND THE TIME WITHIN WHICH THE CORRECTIONS SHALL BE MADE. IF THE PERMITTEE DOES NOT ACT ON THE NOTICE WITHIN THE TIME SET FORTH, OR IF THE SITUATION IS