

peals From Courts of Equity," and to be known as Section 42A, enlarging the right of appeal by receivers, trustees and other fiduciaries.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That a new section be, and the same is hereby added to Article 5 of the Code of Public General Laws of Maryland, Edition of 1924, entitled "Appeals and Errors," the said new section to follow immediately after Section 42, under sub-title "Appeals From Courts of Equity," to be known as Section 42A, and to read as follows:

42A. Any receiver, trustee or other fiduciary appointed by, or acting under the jurisdiction of any of the courts of equity of this State, shall have the right of an appeal to the Court of Appeals from any final decree hereafter entered or heretofore entered, provided the time for appeal from such decree has not expired, by which any preference or priority between creditors or other persons interested in the estate, is determined. Provided, however, that no such appeal shall be prosecuted without the consent and approval of the court having jurisdiction over the estate.

SEC. 2. *And be it further enacted,* That this Act is hereby declared to be an emergency law and necessary for the immediate preservation of the public health and safety, and having been passed upon a yea and nay vote, supported by three-fifths of all of the members elected to each of the two Houses of the General Assembly, the same shall take effect from the date of its passage.

Approved April 21, 1933.

CHAPTER 461.

AN ACT to add a new section to Article 4 of the Code of Public Local Laws of Maryland (1930 Edition), title "Baltimore City," sub-title "Constables," said new section to be known as Section 206A and to follow immediately after Section 206 of said Article, relating to the duties of the Chief Constable of the People's Court of Baltimore City and authorizing him to destroy or dispose of certain records and papers.

SECTION 1. *Be it enacted by the General Assembly of Maryland,* That a new section be and it is hereby added to