

ries received whilst serving, under the orders of a Deputy Sheriff, in arresting and securing unruly persons.

Which was read a first time.

Mr. Atkinson, Chairman of a Select Committee, reported favorably,

A bill entitled an Act to provide for taking the vote of the people in Election District Number Nine, of Garrett county, for or against the annexation to Allegany county at the election for Congress, to be held in the fall of 1876.

Which was read a first time.

Mr. Mattingly, Chairman of a Select Committee, reported favorably,

A bill entitled an Act, to divide the 4th Election District of St. Mary's county, and to create an additional Election District in said county, to be styled the 7th Election District.

Which was read a first time.

Mr. Whitelock, Chairman of a Select Committee, reported favorably,

A bill entitled an Act to repeal Sections 55 to 64, inclusive, of the Public Local Laws of Baltimore county, entitled "Collector," and Sections 78 to 90, inclusive, entitled "Treasurer," and enact the following, entitled "Treasurer and Collector," in lieu thereof.

Which was read a first time.

Mr. Browning, Chairman of a Select Committee, reported favorably,

The Senate bill entitled an Act to repeal an Act passed at the January Session, 1874, chapter 506, entitled an Act for the Taxation of Dogs in the State of Maryland, so far as the same relates to Garrett county.

Which was read a second time.

Mr. Neal, Chairman of a Select Committee, reported favorably,

The Senate bill entitled an Act to repeal an Act passed at January Session, 1874, chapter 436, entitled an Act to repeal chapter 169, of the Acts of 1872, entitled an Act for the better protection of Partridges in Queen Anne's county, and also to add an additional Section to Article 98 of the Code.

Which was read a second time.

Mr. Stewart, Chairman of a Select Committee, reported favorably,

A bill entitled an Act to repeal and re-enact with amendments Section 25, of Article 4, of the Code of Public Local Laws, title "City of Baltimore."