

period as will expire between the first day of April and the last day of August, if they shall deem it expedient to do so.

P. G. L., (1860,) art 30, sec. 189 1825, ch 93, sec 1. 1839, ch 37.

**300.** The courts of this State, in sentencing convicts to the penitentiary in compliance with the provisions of the preceding section, may, in their discretion, sentence them to be confined in the said penitentiary for a period not less than eighteen months, in cases where the least punishment prescribed for the offence is two years.

Ibid sec 190 1809, ch 138, sec 10.

**301.** No conviction or attainder shall work corruption of blood or forfeiture of estate; the estate of such persons as shall destroy their own lives, shall descend or vest as in case of natural death; if any person be killed by casualty, there shall be no forfeiture in consequence thereof; an approver shall never be admitted, in any case whatsoever; and a sentence of death shall not be executed in less than twenty days after judgment.

Ibid sec 191 1809, ch. 138, sec. 22

**302.** The real and personal estate of the person convicted and sentenced to undergo a confinement in the penitentiary, or to be executed, shall, after paying the retribution and reparation to the party injured, be liable to the discharge of the expenses incurred by the State in the apprehension, prosecution, conviction and removal of such criminal; and in order to ascertain the amount thereof, the court, before whom such offender is convicted, shall cause its clerk to certify to the warden of the penitentiary the amount of reparation adjudged, and all costs and charges incurred in the prosecution and conviction of such offender, which the warden shall enter in books to be by him kept for that purpose.

Isaacs v State, 23 Md. 410.

Ibid sec 192 1809, ch 138, sec. 23

**303.** In all cases where restitution or reparation is adjudged to be made to the party injured, and immediate restitution or reparation is not fully made, the court, before whom the offender is convicted, shall, at the instance of the party injured, issue