Accounts to be approved.

by the county commissioners thereof respectively, the accounts of said officers of registration to be verified by vouchers and subject to the approval of said mayor and city council and said county commissioners respectively.

Ibid s 2? Neglect or 1 efusal of register, clerk of court, &c.

33. If any officer of registration, or clerk of a court, or register of wills, or sheriff, or judges of election, or police commissioners, shall knowingly refuse or neglect to comply with any of the provisions of the several sections of this article imposing duties on him, he shall be deemed guilty of a misdemeanor and shall on presentment and indictment therefor and conviction thereof forfeit and pay a fine of not less than five hundred nor more than one thousand dollars for every such offence, or be imprisoned in the discretion of the court for a time not exceeding three years or both, and shall also be liable in damages at the suit of the party aggrieved.

Damages

Penalty.

Passed and approved March 30, 1868.

## PAYMENT OF REGISTRATION CLERKS.

1868, c. 166 entitled an act to authorize and empower the county commissioners of Washington and Allegany counties to levy a sum of money upon the taxable property within their respective counties sufficient to pay the several clerks of the registers of voters within the said counties, enacts that the county commissioners of Washington county, and the county commissioners of Allegany county, be, and they are hereby authorized and empowered to levy upon the taxable property within their respective counties, a sum of money sufficient to pay the several clerks of registers of voters employed by the said registers in the years eighteen hundred and sixty-sive, eighteen hundred and sixty-six, and eighteen hundred and sixty-seven, and that the said commissioners shall ascertain and cause to be paid such clerks, the several and respective sums for services to which each of the said clerks shall be found to be entitled.

In force and approved March 20, 1868.