

thirty-seven, it shall be the duty of the collector to pay to the Jurymen immediately after the termination of CHAP. 211. each and every term, such sum of money as they may severally be entitled to receive for their attendance at said court as Jurors.

SEC. 5. *And be it enacted,* That a certificate, signed by the clerk of the county court, expressing the number of days which any jurymen may have attended said court, and the sum due to him for such attendance, including the mileage now allowed by law, shall be a sufficient authority to the said collector to pay the amount so specified in the said certificate. Certificates

SEC. 6. *And be it enacted,* That the said collector shall annually settle his accounts with the said levy court, for the monies which he may have collected under the provisions of this act, and pay over to the said levy court, any surplus remaining in his hands, which surplus, if any, shall be applied to county uses. Collectors to settle annually

CHAPTER 211.

A supplement to an act, entitled, a further additional Passed Mar. 25, 1835
supplement to an act entitled, an act for quieting
possessions, enrolling conveyances and securing the
Estates of purchasers.

Be it enacted by the General Assembly of Maryland, Act of 1834, ch. 80, extended
That the act of December session eighteen hundred and thirty four, chapter eighty, shall be extended to all deeds or instruments of writing contemplated by said act, executed in any of the States or Territories of the United States, for property lying within this State as fully as if the same had been taken, executed and acknowledged within this State; *Provided always,* that Provisos this act shall not be construed to affect any deed or instrument of writing executed since the tenth of February eighteen hundred and thirty five; *And provided also,* that in all other respects the said deeds or instruments of writing have been executed, acknowledged and recorded in conformity with the laws relating to the subject at that time in force in this State.