burg, one in Lonaconing, one in Barton, one in Westernport, one in Mount Savage, one at Rawling's Station, one in Flintstone, one in Old Town, and one in Orleans, and in laying out said districts, said Number. Commissioners shall conform as near as practicable. to the lines of the present districts, and when the present lines are adopted they may be laid out on the map by protraction or otherwise without being actually resurveyed.

SEC. 3. And be it further enacted, That said Commissioners shall as soon as practicable make a return Make return. of their proceedings under this act to said County Commissioners, who shall have power to adopt or amend the same, and upon their adoption the districts so laid out shall become the legal election districts of said county, in place of those at present existing; and the Governor shall appoint as soon as practicable after the adoption of such proceedings, officers of registration for each of said districts, and such number of justices of the peace for each thereof, as is now or may hereafter be designated by the local laws of said county.

SEC. 4. And be it further enacted, That if it shall be Increase number of districts. deemed necessary to the convenience of voters in said county or any part thereof, at any time after the adoption of the proceedings contemplated by this act, to increase the number of districts or to alter the lines between the districts, or to change the place for holding the election polls in any district in said county, then the Commissioners of said county shall have power so to do.

SEC. 5. And be it further enacted, That the Commissioners of said county, shall levy to the Com- Compensation. missioners appointed under this act, such compensation for their services as may be deemed proper.

- SEC. 6 And be it further enacted, That all acts or Repealed. parts of acts inconsistent herewith, are hereby repealed.
- SEC. 7. And be it further enacted, That this act shall in force. take effect from the date of its passage.

Approved, March 19th, 1874.