posing of any bridge, pier, wharf, floating or dry dock, or marine railway in this State where bridges, &c. the principal office of said corporation is located therein.

Disposing of

Sec. 29-Class 16. For the formation of saving institutions.

Savings in-

Sec. 30—Class 17. For the formation of gaslight companies.

Gaslight companies.

Sec. 31-Class 18. For the formation of turn- Turnpike and pike and plank road companies, and for the for- plank mation of passenger railway companies outside of the limits of the city of Baltimore, not to exceed twelves miles in length.

Sec. 32-Class 19. For establishing and main- Lines of stages taining lines of stages and stage coaches for the and coaches. conveyance of passengers and mails of the United States within this State.

Sec. 33-Class 20. For the purpose of supplying Water. any city or town in this State with pure water.

Sec. 34—Class 21. For the formation of societies Immigration. or associations for the promotion of immigration into this State.

Sec. 35. And be it enacted, That any company may be incorporated for any two or more of the purposes aforesaid, where in the judgment of those forming said company the same may be conducted by one corporation with advantage to its general interests.

How conduc-

Sec. 36. And be it enacted, That any corporation incorporated under this article, or any corporation heretofore formed and now existing, the capital stock of which has been fully paid up, may unite with any other corporation incorporated under this Article, the capital stock of which has also been fully paid up, where the said corpora-tions have been originally incorporated in whole or in part for the same purpose, and may by such union form one new corporation; provided, that a majority of the stockholders of each of the said corporations forming such union shall assent thereto. Such union or consolidation shall be made upon such terms and conditions as shall be agreed upon by the said corporations, and the said new consolidated corporation shall have such