

MILES RIVER WHARF COMPANY—

in Talbot county, 250; reported without amendment and read the second time, 276; amended, read the third time and passed, 379; sent to the House, *ib.*; returned passed, 553.

MILITIA—House bill to repeal Article 63 of the Code of Public General Laws, relating to, and sections 652 to 770, both inclusive, of Article 4 of the Code of Public Local Laws, relating to, in the city of Baltimore, and to re-enact said Article 63 with amendments, read and referred, 336; reported without amendment and read the second time, 533; amended, 651, 676, 677, 678, 679, 680, 681, 682, 683, 684, 685, 686, 687, 688, 689, 690, 691; read the third time and passed, 692; returned to the House, *ib.*; message from the House refusing to concur in the amendments, 708; referred, *ib.*; reported with recommendation that Senate recede; 746; message to the House proposing a Committee of Conference, 746; message concurring, 782, message to the House that the Senate insists upon its amendments, 766; report of Committee of Conference, 793; adopted and bill passed, 794.

MILLS, BERNARD—Appointed Doorkeeper, 6; qualified, 24.

Letter of resignation from, 57.

MINERS AND MECHANICS' CO-OPERATIVE STORE OF FRANKLIN MINES—House bill to incorporate the, in Allegany county, read and referred, 424; reported without amendment and read the second time, 455; read the third time and passed, 484; returned to the House, *ib.*

MITCHUM, CHARLES H.—House bill to refund to, a sum of money erroneously paid, read and referred, 582; reported without amendment and read the second time, 632.

MOBLEY, COL. E. M.—House bill to compensate, for the loss of a horse in the service of the Military Agency, read and referred, 426; reported "ought not to pass," bill rejected and returned to the House, 562.

MONTGOMERY COUNTY—Petition of the County Commissioners and other citizens of, praying the passage of a law authorizing the State Treasurer to pay the costs in the various cases in the courts of this State, and the Supreme Court of the United