

## WASHINGTON COUNTY—

House bill to revive and continue in force the Act of 1854, chapter 60, entitled, an Act to incorporate a society in, to be styled the Agricultural and Mechanical Association of Washington county, read and referred, 178; reported without amendment, and read the second time, 276; read third time and passed, 418; returned to the House, *ib.*

House bill to repeal section 291 of article 21, of the Code of Public Local Laws entitled, and to re-enact the same with amendments, read and referred, 369; reported without amendment, and read the second time, 505; read the third time, and passed, 615; returned to the House, *ib.*

House bill to incorporate Redemption Lodge, No. 1, Maryland, of the Independent Order of Good Templars of Keediesville, read and referred, 369; reported without amendment, and read the second time, 395; read the third time, and passed, 615; returned to the House, *ib.*

House bill to amend article 21 of the Code of Public Local Laws entitled, read and referred, 385; reported without amendment, and read the second time, 505; read the third time, and passed, 513, 514; returned to the House, 514.

House bill to give the assent of the Legislature to a deed conveying certain real estate in, to certain parties for the use of the German Reform Church, of the town of Clearspring, read and referred, 386; reported without amendment and read the second time, 430; read the third time and passed, 468; returned to the House, *ib.*

House bill to incorporate the Star Division, No. 24, S. T., of Hancock, in, read and referred, 453; reported without amendment, and read the second time, 496; read the third time and passed, 701; returned to the House, *ib.*

House bill to incorporate and to make a turnpike road from the town of Leitersburg to the town of Smithsburg, in, read and referred, 453; reported without amendment and read the second time, 502; read the third time and passed, 569; returned to the House, *ib.*

House bill to incorporate Oakspring Lodge, No. 9, I. O. Good Templars, Hagerstown, read and