

LAWS OF MARYLAND.

CHAPTER 19.

AN ACT to repeal Section two hundred and fifty-three of Article 7 of the Code of Public Local Laws of Maryland, title "Carroll County," sub-title "Westminster," and re-enact the same with amendments.

Westminster, repealed and re-enacted with amendments. SECTION 1. *Be it enacted by the General Assembly of Maryland,* That Section two hundred and fifty-three of Article 7 of the Code of Public Local Laws of Maryland, title "Carroll County," sub-title "Westminster," be repealed and re-enacted with amendments so as to read as follows:

Penalty. 253. In default of payment of any fine or penalty imposed by him for a violation of any ordinance of the said corporation, the Justice of the Peace may commit the party fined to the county jail of Carroll County for a period not exceeding thirty days; and the sheriff of said county shall receive and confine the person so committed in the same manner as other prisoners, and shall be entitled to the same compensation therefor; provided that any person so fined shall have the right to take an appeal to the Circuit Court for Carroll County within ten days from the date of trial, and by giving an appeal bond, with sufficient security, shall be released from legal custody.

SEC. 2. *And be it enacted,* That this Act shall take effect from the date of its passage.

Approved February 26, 1900.

CHAPTER 20.

AN ACT to authorize the Mayor and Common Council of the town of Union Bridge, Carroll County, Maryland, to issue bonds to raise money to pay off the amount of outstanding bonds heretofore issued by said municipal corporation, under authority given by the Act of Assembly of eighteen hundred and eighty-four, Chapter twenty-nine, and to levy and collect the necessary taxes for the payment of said bonds and the interest thereon.

Union Bridge, Issue Bonds. SECTION 1. *Be it enacted by the General Assembly of Maryland,* That the Mayor and Common Council of the town of Union Bridge, Carroll County, Maryland, are hereby authorized to issue bonds of said town to the amount of